

Partie I

```
1) n=int(input('n = '))
s=0
for k in range(1,n+1):
    s=s+1/(1+k)
print(s)
```

Ou :
 $x = [1/(k+1) \text{ for } k \text{ in range}(1, n+1)]$
 $s = \text{np.sum}(x)$
 $\text{print}(s)$

Pour $n = 10$, on trouve : 2.0198773

```
2)a) def suite(n):
    u=2
    for k in range(2,n+1):
        u=u-np.log(u)+1
    return u
```

On trouve $\text{suite}(3) = 2,4709\dots$

```
n=1;u=2
while np.abs(u-np.exp(1))>10**-4:
    n=n+1
    u=u-np.log(u)+1
print(n)
```

On trouve : $n = 20$

```
u=2
U=[2]
for i in range(2,16):
    u=u-np.log(u)+1
    U.append(u)
N=range(1,16)
plt.plot(N,U,"*")
```

```
3) u_a=1;u_b=-2
for i in range(9):
    temp=u_b-3*u_a
    u_a=u_b
    u_b=temp
print(u_b)
```

On trouve : $u_{10} = 160$

	u_a	u_b	temp
Au début du tour de boucle	u_n	u_{n+1}	
$\text{temp} = u_b - 3 * u_a$	u_n	u_{n+1}	u_{n+2}
$u_a = u_b$	u_{n+1}	u_{n+1}	u_{n+2}
$u_b = \text{temp}$	u_{n+1}	u_{n+2}	u_{n+2}
A la fin du tour de boucle	u_{n+1}	u_{n+2}	

for i in range(9) : 9 tours de boucle $u_a : u_0 \longrightarrow u_9$ $u_b : u_1 \longrightarrow u_{10}$ donc : $\text{print}(u_b)$

```
4) def f(x):
    return np.exp(x)+3*x
```

```
X=np.linspace(0,1,100)
Y=f(X)
plt.plot(X,Y)
```

```

5) def f(x):
    return np.exp(x)+3*x
a=0;b=1
while b-a>10**-4 :
    c=(a+b)/2
    if f(c)>3:
        b=c
    else:
        a=c
print(a)

```

On trouve : 0,4677...

return M

```

6) def extraitliste(L,x):
    M=[]
    for y in L:
        if y<=x:
            M.append(y)

```

Ou :
def extraitliste2(L,x):
 M=[y for y in L if y<=x]
 return M

```

7) def valeurpropre(A,x):
    n=len(A)
    r=al.matrix_rank(A-x*np.eye(n,n))
    if r<n:
        return True
    else:
        return False

```

```

8) if rd.random()<2/5:
    boule='R'
else:
    boule='V'
print(boule)

```

9) On voit que : $X \longrightarrow \mathcal{B}(10, 1/3)$.
 $\forall k \in \{0, \dots, 10\}, Y_{(X=k)} \longrightarrow \mathcal{U}([0;k])$

```

x=rd.binomial(10,1/3);
y=rd.randint(0,x+1);
print('x =',x)
print('y = ',y)

```

10) X = nombre d'échecs avant le premier succès = loi géométrique – 1

```

x=0
while rd.random()>1/4:
    x=x+1
print(x)
Ou :
x=rd.geometric(1/4)-1
print(x)

```

11) a) $2 \times 0 - 1 = -1$ $2 \times 1 - 1 = 1$ donc $Y(\Omega) = \{-1, 1\}$

$$P(Y = -1) = P(2X - 1 = -1) = P(X = 0) = \frac{1}{2} \quad P(Y = 1) = P(2X - 1 = 1) = P(X = 1) = \frac{1}{2}$$

Y suit la loi uniforme sur $\{-1;1\}$

```
b) x=rd.binomial(1,1/2)
```

```
y=2*x-1
```

```
print(y)
```

```
12)  $Y = \ln(X) \Leftrightarrow X = e^Y$ 
```

```
y=rd.exponential(1/2)
```

```
x=np.exp(y)
```

```
print(x);
```

```
13) x = rd.normal(0,1,1000)
```

```
print('Moyenne : ',np.mean(x))
```

```
print('Médiane : ',np.median(x))
```

```
print('Minimum : ',np.min(x))
```

```
print('Maximum : ',np.max(x))
```

```
print('Variance : ',np.var(x))
```

```
print('Exart-type : ',np.std(x))
```

```
y=[-3,-2,-1,0,1,2,3] #Ou : y=range(-3,4,1)
```

```
plt.hist(x,y);plt.show()
```